



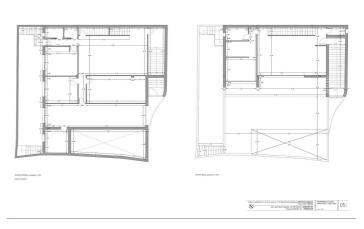
Residentiele Percelen te koop in Benalmadena Pueblo, Benalmádena

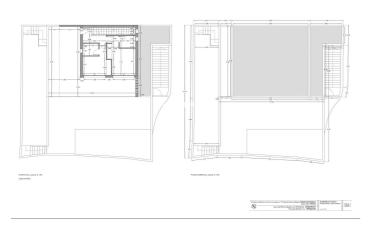
295.000€

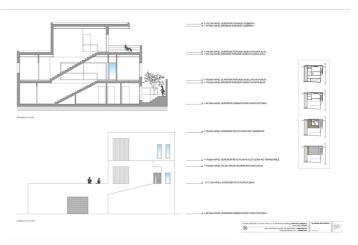
Referentie: R4927423 Plotgrootte: 290m²















Costa del Sol, Benalmadena Pueblo

Building plot with project in Rancho Domingo, Benalmádena Pueblo. Very attractive location on a corner plot at the end of a dead end street close to the village with all kinds of amenities. The project which is ready for the building license consists of a detached villa with private swimming pool and garage. It is developed to have basement, ground floor and first floor, with a garage for two vehicles and a swimming pool. It has been oriented so that the main views are directed to the points where there are no buildings, thus increasing the feeling of privacy. Basement level with gym, storage rooms, installation room, ironing room, wine cellar, bathroom 1, laundry room, garage and patio. Total usable area of basement 223.97 m2. Ground floor level with living room, dining room, kitchen, master bedroom, bathroom 2, dressing room, toilet, hallway, covered entrance, covered porch and swimming pool. Total usable area ground floor 212.43 m2. Closed constructed area on ground floor 89.60 m2. First floor with bedroom 1, bedroom 2, hall, bathroom 3, bathroom 4, covered terrace and open terrace. Total usable area first floor 83.10 m2. Closed constructed area on the first floor 46.91 m2 Total projected usable area 519.50 m2. Total built area computable at urban planning level 136.51 m2. The planned building is located in a consolidated urban environment of the development. The plots in the area are either built or in the process of being built.





Kenmerken:

Zonorientatie zuiden West

Zuidoost Zonoriëntatie South West Orientation

Huidige Staat

Goede conditie

Uitstekende conditie

UitzichtGarden Views
Urban Bekeken

street Views

Categorie Investering Off Plan

> Bestaande bouw Met Bouwvergunning

Ligging

Dichtbij golfbaan Urbanisatie

Dicht bij winkels Dichtbij stad Dichtbij scholen

Stad Dorp Bergdorp